



2025 NMAA Esports Season – District Finish / State Bracket Info

In team titles, schools will qualify for the postseason based on district finish. Final district standings will be based on overall record (Match Wins/Losses). Ties in overall record will be broken as follows:

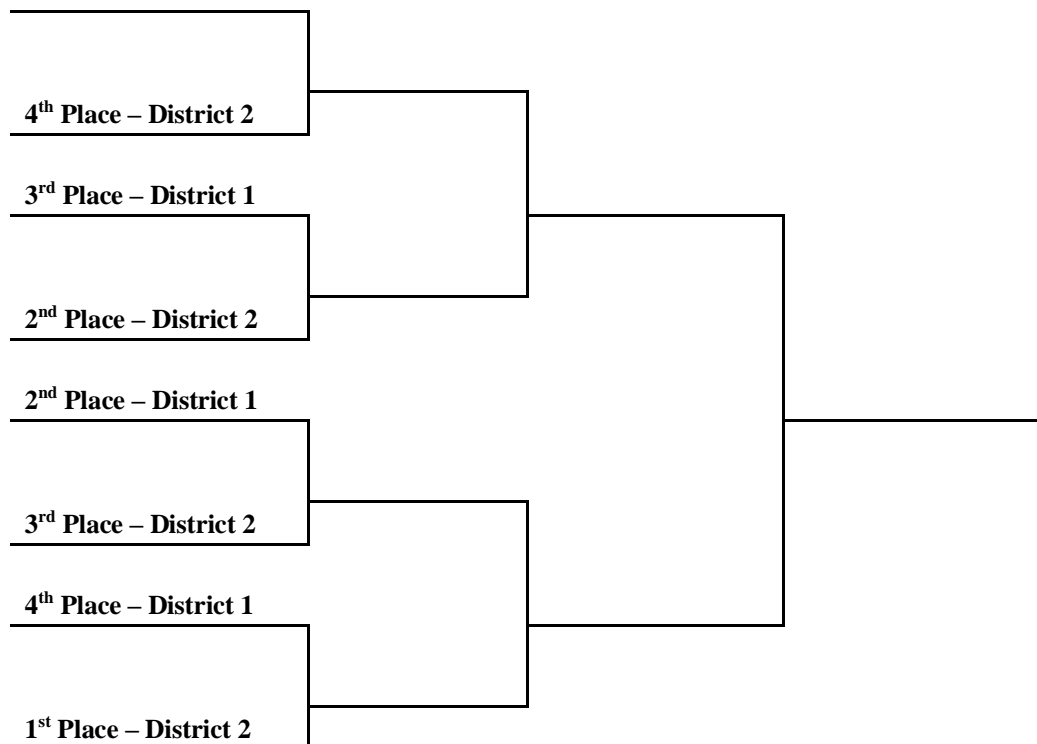
- 1) Head-to-Head Match Results
- 2) District Record (Match Wins/Losses versus District Opponents Only)
- 3) Games Won (%)
**Note that in Super Smash Bros., Sets Won (%) will be used first, then Games Won if needed*
- 4) PlayVS Score
- 5) Coin Flip

The initial round of each state tournament for team titles will be pre-determined based on district finish. The format/breakdown for all brackets is as follows:

8-Team Bracket – Pre-Determined Matchups Based on District Finish

- Hearthstone (A-4A, 5A)
- League of Legends (A-4A, 5A)
- Rocket League (A-2A, 3A, 4A)
- Splatoon 3 (4A, 5A)
- Street Fighter 6 (5A)

1st Place – District 1



10-Team Bracket – Pre-Determined Matchups Based on District Finish

- Mario Kart (3A, 4A)
- Super Smash Brothers (4A)
- Splatoon 3 (A-3A)
- Street Fighter 6 (A-4A)



12-Team Bracket – Pre-Determined Matchups Based on District Finish

- Super Smash Brothers (3A)



12-Team Bracket – Seeded Based on Final Overall Standings

- NBA 2K (A-3A)



16-Team Bracket – Pre-Determined Matchups Based on District Finish

- Mario Kart (5A)
- Rocket League (5A)
- Super Smash Brothers (A-2A, 5A)



*Wild Card – best record from 6th place district finishers

16-Team Bracket – Pre-Determined Matchups Based on District Finish

- Mario Kart (A-2A)



16-Team Bracket – Seeded Based on Final Overall Standings

- NBA 2K (4A-5A)
- Madden NFL 24 (A-3A, 4A-5A)

